SESSION OF 2010

SUPPLEMENTAL NOTE ON SENATE BILL NO. 357

As Recommended by Senate Committee on Ways and Means

Brief*

SB 357 would authorize the Secretary of the Department of Administration to convey Beloit Juvenile Correctional Facility for and on behalf of the Juvenile Justice Authority, to the City of Beloit, KS. All costs related to the conveyance shall be paid by the City of Beloit, KS.

The bill would remove any legal reference of Beloit Juvenile Correctional Facility and the legal physical description of the facility from statute, as well as the Beloit Juvenile Correctional Facility Fee Fund.

The bill would become effective upon publication in the *Kansas Register*.

Background

Several members from the Beloit community spoke as proponents of the bill. The community expressed several ideas as to how the facility may be used by the city.

Senator Lee spoke in favor of the bill. Other proponents included Russell Jennings, Commissioner of the Juvenile Justice Authority; Rebecca Koster, Mayor of the City of Beloit; Mike Cooker, Chairman of Mitchell County Commissioners; Karen Pahls, Director of Mitchell County Partnership for Children; and Murray McGee, Director of Mitchell Country Community Development. There were no opponents to this bill.

The fiscal note prepared by the Division of Budget indicates the bill would not have an effect on the State's revenue or expenditures if enacted. If SB 357 is not enacted, additional funding would be needed in both FY 2010 and FY 2011 to continue to provide routine

^{*}Supplemental notes are prepared by the Legislative Research Department and do not express legislative intent. The supplemental note and fiscal note for this bill may be accessed on the Internet at http://www.kslegislature.org

maintenance to the facility. For FY 2010, the agency states it would need an additional \$41,208 from the State General Fund. In FY 2011, the agency indicates it would need an additional \$316,355 from the State General Fund to cover maintenance expenses at the facility.